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*The Nine Billion Names of*  
**CONFUSION**

*January 23-25, 1981*  
*Plymouth, Michigan*

**BARRY B. LONGYEAR**

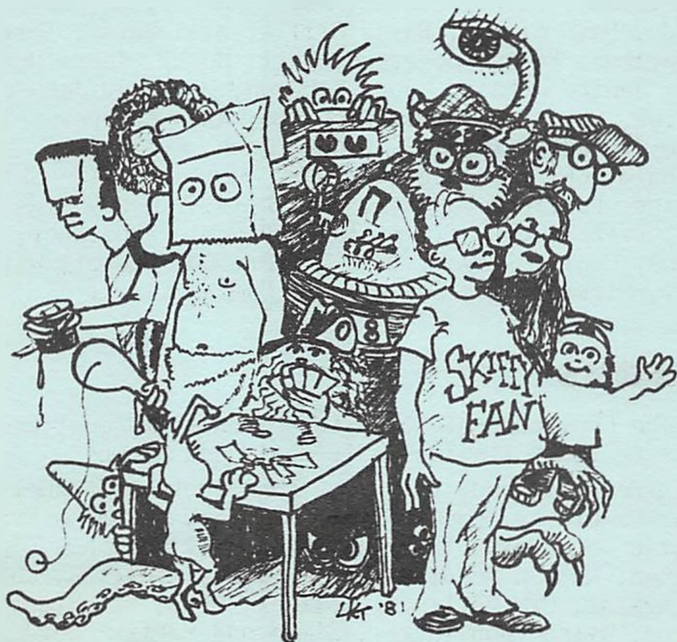
Pro Guest of Honor

**DAVE INNES**

Fan Guest of Honor

**GAY HALDEMAN**

Toastmaster



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# Thanks

The Committee of ConFusion extends its most sincere thanks to the following individuals and groups:

Ross Anderson, Randy Bathurst, Ron Brooks and Arbor Video, Arthur C. Clarke, Community Newscenter, Mary Ann Drach, Galactic Soundwerx, Illuminatus laser light show, Joe Haldeman, Kaaren McNulty of the Plymouth Hilton, Chip Morningstar, Dr. Philip A. Seltzer, D.C., Mr. Simon Installations, Wilson Bob Tucker, Simon and Marilyn Zeldes, Karl Zinn, and everyone else without whose aid none of this would have been necessary.

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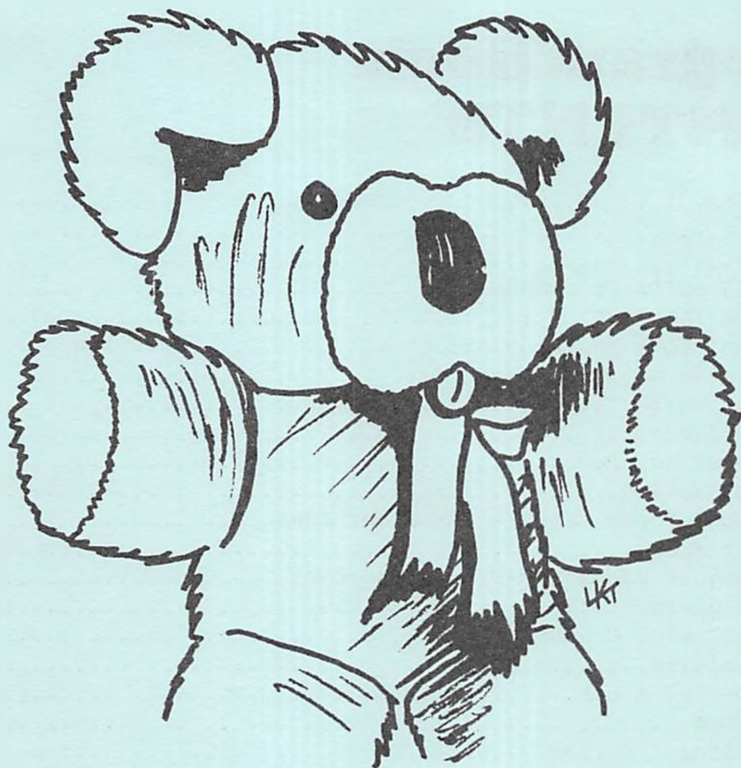
## ART CREDITS:

Randy Bathurst, cover, nametags  
Larry Tucker, 1, 22

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Program book edited by Leah A Zeldes.



## **JOIN THE CONFUSION CUDDLE SQUAD**

- ONLY \$1 -

You get: An instruction book, a Cuddle Squad badge, and a license to indulge in *official*, Confusion-approved cuddling.

Memberships available at the Confusion huckster table, along with t-shirts, contest registration forms, and other goodies.

# NEOFAN'S GUIDE TO CONFUSION

*You have stumbled onto something peculiar called 'fandom' and it appears vaguely connected with something equally peculiar called 'science fiction.' You are confused, and perhaps bemused, for much of fandom seems difficult to understand and some of it appears to be downright idiotic.*

*You are right.*

---BOB TUCKER

If you don't know what a neofan is, you probably are one -- that is, a new fan, a recruit to fandom. What is fandom? Put in the simplest terms, fandom is the science fiction community, the people who read, write, collect, and talk to each other about SF; the people who put on this convention, most of the people who are attending it, and the convention itself are all parts of fandom. It's an interesting and intricate place.

We can't tell you all about fandom in just a few words; it's a complete subculture and it takes a while to learn your way around. But we can give you a few hints and suggestions on how to better enjoy this convention.

Talk to people. Fans are friendly people and most are willing to talk to anyone, as long as he or she isn't obnoxious. People may seem a bit cliquish at first, but that's mostly because they all know each other and you don't. Be friendly and persistent and you'll get to know people too. Persistent doesn't mean pushy, though; it merely means don't hide under a tub and don't give up at your first rebuff. The Con Suite is a good place to meet people.

It may seem that the people around you are speaking a strange language. They are. Fandom, like any other specialized group, has its own jargon, which you can learn if you work at it. A few useful terms: *Neofan*, or simply *neo*, which we've already covered; *mundane*, fandom's equivalent of *gentile*, a non-fan -- you, before you came here; *fanzine*, an amateur magazine put out by fans, but not necessarily about

science fiction; *prozine*, a professional SF magazine, like *ANALOG*; *huckster*, one of the people behind the tables in the Hucksters' Room, usually a book dealer; *con suite*, the convention hospitality suite; *con* is, of course, short for *convention*; *filksing*, a fannish community sing, the songs, naturally, are *filksongs*; *TAFF* and *DUFF*, funds which send fans to SF conventions in other countries; *fen*, the plural of *fan*, of course.

Don't be surprised if you don't hear people talking about science fiction much. After a short time in fandom people get to know each other as friends, and science fiction becomes of secondary importance. The late Susan Wood, a brilliant and respected fan writer once described this phenomenon. "*We come together because we value SF. We stay, because we value each other. We celebrate fandom because it is the bond that holds us together.*"

Reputations last a long time in fandom; it's best to start out with a good one. Fandom can be very like a small town. For instance, despite all of the partying and drinking you'll see this weekend, you will be considered a fugghead (which means just what it sounds like) if you become drunk or disruptive. Remember, you are new here. If a veteran has one too many his friends will drag him off and put him to bed; you will most likely be left to lie in the hallway, and people will talk about "that disgusting drunk" for the rest of the weekend (not to mention what the hotel security will do).

You are likely to see a lot of hugging and kissing and things of that nature during the convention -- most of these people are old friends who haven't seen each other in months (or even weeks). Just because a young lady is cuddling with six different men (or vice versa) doesn't mean you can join in -- she *knows* the six men -- she doesn't know you. Fans are friendly...but not that friendly. (For more instructions in this area join the Confusion Cuddle Squad). And the woman dressed in almost nothing is wearing a costume, not advertising her availability.

*If you are new to fandom we emphatically suggest you attend the Saturday morning panel, How to Enjoy Yourself at Your First Convention, with Gay Haldeman and Rusty Hevelin or the the videotape, How to Enjoy Yourself at Confusion 6 and/or 7. Another videotape, Everything You Always Wanted to Know About Fandom, may be of help as well.*



# **For Your Information**

## **Questions and Problems**

If you have any questions or problems during the week-end, any member of the committee will be happy to help you. Committee members have special nametags. A staff member should be stationed at convention headquarters, the Board Room, nearly all of the time. The phone number is 656.

The Board Room also serves as a depository for lost and found items, late registration, and gofer hole. In addition, staff on duty in the Board Room should be able to locate all members of the con committee. This is the first place to go should any emergency arise.

## **Please Wear Your Nametag**

In order to be admitted to many of the activities, the Art Show, the Hucksters' Room, the Masquerade, and to be served in the Con Suite, you *MUST* have a ConFusion nametag. If you don't wish to wear your nametag, at least have it with you; if you forget your nametag, please go back and get it. Don't hassle the staff people checking for badges at the doors -- they are not allowed to let anyone in without a nametag.

Lost nametags may be replaced at Registration upon presentation of sufficient ID. If Registration is not open, go to the Board Room.

Please help us keep our security tight.

## **Con Suite**

The ConFusion Hospitality Suite is open to all members of ConFusion. However, due to problems we've had with crashers in the past, we must ask you to prove you are a member. *You MUST have a ConFusion nametag or you will not be served.* There will be no exceptions. Also, no one who is intoxicated will be served. Be prepared to prove you are of legal age. Please don't hassle the bartenders on these things -- they are only doing what they've been told.

Please don't bring refreshments from the Con Suite down into the function area; you are likely to be stopped by the security guards.

Last year we had to pay a hefty bill for damages to the Con Suite. Accidents do happen, we realize, but please do be careful. Such damage not only costs us money, it injures our reputation and the reputation of science fiction conventions in general. Hotels talk to one another and word about hotel-wrecking conventions gets around. And that means higher rates and reluctant hotels. SF cons have a good reputation so far; let's keep it that way.

## **Children**

Children who are participating in the convention in their own right must be full members of ConFusion and have a nametag. Children under 12 who are not participating in the convention need not be members but will be admitted to function areas only when accompanied by a parent who is a member.

Parents are expected to keep track of their children at all times and will be held responsible for any damages, etc. incurred by their children.

## **Hotel and Pool**

Check-out time is 1:00 p.m. The hotel requires full payment upon departure, including all late charges, such as restaurant and phone. If you do incur these charges, check to see they have been added to your bill before you leave. The hotel accepts checks with the following provisos: imprinted name on check, ID consisting driver's license and major credit card, and no two-party checks. Be sure the hotel knows you are with the convention for special con rates.

To charge restaurant meals to your room you must present your room key.

Pool hours are 6:00 a.m. to 10:00 p.m. unless otherwise announced. Children must be accompanied by an adult. No glass is allowed in the pool area.

## **No Smoking**

Areas in the program rooms and the Con Suite have been designated No Smoking. Please smoke only in the Smoking sections. Smoking is not allowed at all in the film room.

## **Dope, Booze, Etc. – Important Laws**

The Plymouth Hilton is located in Plymouth Township, which is serviced by both the Wayne County Sheriff and the Michigan State Police (whose headquarters are conveniently nearby). State laws apply in all cases.

You must be 21 to drink alcohol in Michigan. This includes wine and beer. For those 21 and older, liquor may be purchased in bottled form only until 11 p.m. (2 a.m. for wine and beer) and not until after noon on Sunday.

State of Michigan law makes possession of marijuana a 90-day misdemeanor with arrest and booking.

Gambling -- except for the State Lottery and on-track betting -- is illegal in Michigan. This includes penny ante poker in the privacy of one's own ~~hotel/room~~ home.

However, you *can* turn right on red.

While it is not the intention of the con committee to tell anyone else how to behave, we'd rather not see any trouble -- with the police, the hotel, or anybody else. Last year nobody called the police about anything -- let's make it a tradition. *If you can't be good, be discrete!*

## **Art Show**

Please help maintain an orderly Art Show by obeying the following rules: No smoking, food, or beverages in the Art Show. No cameras except by special permission of the

artist whose work is to be photographed. No parcels; please check all carried articles or leave them outside.

This year's show features a special display of original DAW Books cover art.

The auction will be Sunday morning at 11:00 in Plymouth 1 & 2. In addition to art, it will feature special fundraising items for TAFF, DUFF, and SFOHA. The Show will not be open Sunday before the auction, but will be open for last minute bidding Saturday from 10:00 to 11:00 p.m.

## **Banquet and After-Dinner Speeches**

This year's scrumptious sit-down feast includes *Fresh Mixed Garden Greens with house dressing, Roast Duckling à l'Orange, Green Peas with Mushrooms, Baked Idaho Potato with sour cream, rolls and butter, coffee, tea, or milk, and Baked Alaska Flambé*. There will be a cash bar operated by the hotel; if you want to be served, have your ID on hand.

Banquet attendees get first choice of seats for the Guest of Honor speech, contest prizes, and other awards. A limited amount of seating will be available for non-banquet attendees during the speech.

The banquet will be in Plymouth 5. Doors open for cocktails at 6:00 p.m.; dinner will be served at 7:00. Banquet tickets are \$12.50, available at Registration.

## **Masquerade Ball**

The Fourth Annual ConFusion Masquerade Ball will again be a total fantasy environment featuring the *Galactic Soundwerx* audio system and visual magic by Photon Drive's *Illuminatus* laser light show. Remember, this is a party, not a parade past a panel of judges. Costumes may be as simple or elaborate as you choose, but we suggest you wear something you'll feel comfortable partying in. Our only restriction is that participants who have sharp or pointy implements -- knives, swords (including light sabres), spears, etc. -- as part of their costumes keep said implements sheathed at all times.

Prizes will be awarded for the best costumes. The judges will be secretly appointed and their identities will not be revealed until after the judging (if ever). Judging

will be based on ingenuity, ability to remain in character, and other highly subjective criteria.

The Masquerade will be at 10:00 p.m. Saturday in Plymouth 1 & 2.

## **ConFusion Contests**

Once again, ConFusion brings you our ever-popular contests: the ConFusion Shortest Short Story Contest, the ConFusion Trivia Contest, and the ConFusion Snow Creature Contest.

Entry forms for all three contests are available at the ConFusion huckster table. The location of the Snow Creature Contest (weather permitting) will be announced. Prizes will be awarded after the banquet.

## **Seminars**

Three special limited attendance seminars will be held on Saturday. Sign up sheets for these seminars are located at the ConFusion huckster table. All other seminars and workshops are open to all attendees.

Admittance to the special seminars is on a first come first serve basis; sign up as early as possible. If you decide not to attend a seminar you have registered for, please cross off your name so someone else may be admitted.

Times and locations for the special seminars, *Tax Tips for New and Would-Be Writers*, *Post-Workbook Writers' Workshop*, and *Pre-Masquerade Mask-Making Seminar* are listed in the program schedule.

### **HOTEL GUEST REMINDER:**

*Please make certain the hotel knows you are with ConFusion. Otherwise you won't get convention room rates and we won't get credit for having filled your room. If you didn't inform the front desk when you checked in, please do so now.*

## **Special Rooms**

In addition to the usual Art Show and Hucksters' Rooms, ConFusion this year has provided three other special program rooms for your information and enjoyment.

**Video Room.** Conference Room C has been set aside as a special room for video playback of events from previous ConFusions and Spare Chaynge Multi Media productions. This programming is listed in the regular program guide.

**Computer Room.** For the first time ConFusion has provided a computer room with a variety of equipment which will be available for members' use. For special activities scheduled check the chalkboard outside the Computer Room, Conference Room D.

**Filksinging Room.** The Terrace Room will be available during the evenings for those people who wish to filk.

## **SFOHA**

The Science Fiction Oral History Association is a non-profit organization established to find tape recordings of science fiction events and personalities and to maintain depositories of such recordings. They also record current events in SF oral history and arrange special interviews and events of historical interest in this area to promote interest in science fiction oral history.

SFOHA will be presenting special programming at 7:00 p.m. Friday and from 10:00 a.m. to noon Saturday in the Terrace Room.

Most of the programming at this year's con will be recorded on audio tape by Steve Innes and on video tape by Larry Tucker. Copies of these tapes will be made available to SFOHA.

## **Writers' Series**

This year at ConFusion we are presenting a special series of program items of interest to beginning writers. These are identified in the program schedule as being part of the "Writers' series."

photo by Joe W. Haldeman



## **GAY HALDEMAN**

**Toastmaster**

Gay's first science fiction convention was Discon I, the world convention in 1963. (Mine, too.) Somehow we didn't instantly become fans -- in fact, it's a testimony to our combined powers of observation that we somehow got through the whole weekend without discovering fandom; without suspecting that there was a science fiction club in Washington that was putting on the show.

Some are born to fandom, some have fandom thrust upon them, and some stumble onto it accidentally. Gay might have gone through life unsullied if I had taken one more humanities elective in my first two years of college.

Instead, I had to spend the summer of '65 taking a thoroughly enervating course in government and politics at the University of Maryland. One fateful day I was carrying a copy of *ANALOG* with my books. A woman sitting a couple of seats

behind me was being hassled by some guy; she spied the magazine and said loudly, "Say -- you must be a science fiction fan." From that moment various fates were sealed. She told me about the Washington Science Fiction Association, and the next Friday I took my brother (whom she would marry a couple of years later) and Gay to one of their meetings.

We were immediately hooked. WSFA meetings in those days were sort of an ongoing Dead Dog Party (I trust they still are). One room full of people playing Diplomacy; another room with a poker game; and yet another where a couple of dozen people were engaged in lively conversation (about everything but science fiction) while consuming large quantities of beer. People young and old, in all shapes and sizes and conditions of dress. (One quiet fellow, unconventionally dressed in coat and tie, never talked about his work; years later Gay ran into him at the CIA headquarters in Virginia.) A girl who claimed to be a witch carried a pet iguana on her shoulder, and a shaggy white-haired woman who *looked* like a witch turned out to be the charming owner of the crumbling manse where the meetings were held.

We were handed a collective beer, admonished to bring our own the next time, and instantly accepted into the crowd. And that's the key.

Gay was not especially outgoing at that age; in fact, we were both rather painfully shy and insecure, and had little social life outside of each other's company. But here was a crowd of interesting, intelligent -- if slightly weird -- people who were willing to accept us as friends just because we loved science fiction. It's probably safe to guess that most of the people at that meeting had earlier had the same experience. Maybe some of you are having it now.

Within a year our faanish horizons had expanded to include mimeo ink in the hair, squeezing into a hotel single with a dozen other fans, and meeting all those people whose work we'd been reading for years -- and finding out, *mirabile klaatu*, that most of them were as accessible and friendly as the fans.

We hoarded our pennies and went to as many regional conventions as we could afford (announced our engagement at a Disclave), and from 1966 on, Gay hasn't missed any stateside worldcon. For some reason, perhaps guilt, we haven't kept track of the number of regional conventions we've been to. More than a hundred, less than two hundred.



It was because of a regional that we discovered Gay's main fannish talent: Den Mothering. The regional was Minicon and the Den was a crowd of rowdies from the University of Iowa. They weren't even fans, strictly speaking; only one of them had been to a con before.

These folks were the victims of a science fiction course I was teaching at the time. Some weeks before Minicon Gay got up in front of the class and explained fandom and conventions to them. Twenty-three of the twenty-five signed up. We stacked about half of them in our van (the others went in a VW powered by hash brownies) and took them up to Dorsai territory. Gay initiated them into the gentle rituals and solemn responsibilities of fandom, and by the time we rolled back to Iowa, Gay's role in their lives was fixed: "Mommy, Mark's picking on me again." "Mommy, tell Stephanie to get her ear out of my foot." When the semester was over, they decided to keep the ball rolling and form a science fiction club, with Gay as official Den Mother. (My only role was to name the club: the Science Fiction League of Iowa Students -- SFLIS.)

We fled Iowa Winters, moving to Florida, but for several years kept up our contacts with Midwestern fandom -- back in the days of cheap air travel, remember? In fact, we had very little social life in Florida, since to the best of our knowledge science fiction types curiously avoided the tropics, and although mundanes are perfectly nice people, you don't want to spend *too* much time with them.

But it was inevitable -- a Den Mother must have her troop. Some mysterious cosmic Force caused a science fiction club to coalesce in Daytona Beach, and a flyer announcing its first meeting fluttered down to rest on the door of the computer store where our Apple goes to have its chips peeled. By the second meeting Gay was permanently ensconced in her usual Den Mother position, helping plan the group's first regional con.

I think that convention made faanish history. A first con, put on by a group most of whose members had never even been to a convention, that had no hotel screw-ups, no security problems, where the scheduling went like clockwork, newspaper coverage was respectful...and it even made a profit.

The Sage of Dayton had something to do with it, of course, but the Den Mother was always there, with sympathy, advice, and "presence": your hundredth hotel manager is a lot easier to handle than your first. *Continued on page 21*

# BARRY B. LONGYEAR

## Pro Guest of Honor

Jean Longyear called me at 11:00 p.m. last night and asked me to write 300 to 500 words about Barry, to be delivered last week, if not sooner. After I finished screaming at her about my schedule and a few other things, I hung up and started thinking. How to describe an incredibly complex and intelligent man in 500 words when I never know who'll greet me as I walk in the door -- expansive host, writing teacher, intellectual, raconteur, moody prima donna, practical joker, musician, painter, home improvement hobbyist, author in the midst of a plot problem who is definitely *not at home*, child with a new toy, adult ready with comfort and advice, or just plain good buddy.

Barry's writing credits are well known -- stories in *ISAAC ASIMOV'S SCIENCE FICTION MAGAZINE*, *ANALOG*, *ALFRED HITCHCOCK'S MYSTERY MAGAZINE*, and three books from Berkley published in 1980, *Manifest Destiny*, *City of Baraboo*, and *Circus World*. His first novel, *Elephant Song*, has just been accepted, and another, *The Tomorrow Testament*, related to his award-winning story, "Enemy Mine," is in the works. He has also produced a writer's handbook, *Science Fiction Writer's Workshop I*, which stemmed from his recent struggles to discover just what editors wanted and how a story should be submitted. He is the first writer to win the Hugo, Nebula, and John W. Campbell awards in a single year.

All of this has happened in just over two years. An overnight success? The rare writer who gets into the union without paying his dues? No.

Barry doesn't talk about the years of struggle. The years of ghost writing papers on economics and political science for men with prestigious academic credits, when his own articles were mostly rejected because he had not played the academia game and acquired the degrees which make such non-fiction saleable. The years of political activity when he published an underground magazine and ran a printing business to put food on the table. He doesn't talk about his two campaigns against a favorite son for a seat in the Maine State



*photo by Jay Kay Klein*

Legislature, when he quoted directly from the Legislative Record and was accused of lying. He seldom mentions the fact that he singlehandedly codified all of the city ordinances of his hometown, Farmington, Maine, a piece of work which will probably still be in use fifty years hence. He dismisses all of this offhandedly as, "I was in the save-the-world business."

Although Barry rarely speaks about political or social issues now, his fiction often exhibits a view of the universe and the human (and alien) condition as he would like it to be: sometimes ugly and vicious, but ultimately finding salvation; sometime hopeless, but ultimately triumphant; sometimes tempted to avarice, but ultimately compassionate, or at least checkmated by someone with a better developed moral sense; and always, always touched by the true grace of humor.

Barry would call himself an accomplished liar; he contends that's what all storytellers have been down through the ages -- people who lie so convincingly that their stories are believable to an audience gathered around a primitive cooking fire or a decorative fireplace in an elegant sitting room, and all the variations in between. Which only means that he considers telling a story paramount. When he sits down at his WANG wordprocessor, he tries to put characters

'we can identify with into situations which will be exciting, threatening, or humorous, and let them find their way out, or not -- triumph or tragedy, cliched but accurate labels of man's situation.

For several years Barry has been helping with a sixth grade writing program at the Wilton, Maine middle school. I have a friend who teaches English at the junior high to which those students eventually go. She says she can always tell which kids have been exposed to Barry -- regardless of their abilities in grammar or style, they are sophisticated storytellers.

That Barry is nourished by these encounters with aspiring writers of all ages is undeniable. He is never so alive, or so expansive as when he is part of a group of people talking about writing, whether they're fans at a convention, other professionals, or students in a structured workshop or classroom. He is unfailingly patient, kind, encouraging, and really helpful in these contacts. Though his sense of humor is often caustic, I have never, even in private, heard him tell a cruel joke at the expense of a fan or a beginning writer.

He understands the pain, would minimize its impact on everyone if he could, and agonizes because he cannot. (A so-called professional reader once advised him to take up truck driving. It astonishes me that he persevered.) He spends hours -- hours any working writer can ill-afford -- going over manuscripts sent to him by those still searching for the magic formula which results in a check from a publisher. Finding strands of gold among the straw will have him whistling for days, and showing the manuscript in question to anyone who might be interested. Delight in another's success is an 'amazing grace,' a rare kind of human generosity, and the thing I most appreciate about him as his student, employee, and friend.

---MARY ANN DRACH

### CONFUSION NEEDS YOU

*Volunteers are needed to help with various aspects of the convention: gofers, projectionists, bartenders, security people, audio-visual helpers, etc. Ask about volunteering at the Board Room.*

Actually, the thing that I think of most when I think about Dave Innes is he has a really neat bule hat. I really like it. It's kind of a cowboy hat but it's sort of denim and it's something I've always wanted.... Uhhhhhhhhh....And you can quote me on that! ....Chains! I love chains -- that's one of his better qualities.... I should know; I roomed with him....Uhh....He invented a nice drink called the Dimbo. It's equal parts of Grand Marnier and Drambuie and half that amount of Amaretto and it's a very nice smooth drink ....If you can't get Heinlein I suppose he'll do ....It really was a shame he had to move from Hawaii to Alabama.... Ummm....What is he Innes

## DAVE INNES

### *Fan Guest of Honor*



*photo by Larry Tucker*

to?...I don't know what to say to that....Is this the person who I heard is eight months pregnant and is supposed to deliver at the convention?...Well....I don't think I've heard too much....He has a beard....It's been a long time since any convention I've been to has had a rodent for fan guest of honor....Chains are fun too....What does she look like?...You don't have to be creative -- we're talking about Dave Innes....Hi, Dave!....Uh, well, I guess....I'd love to start a tradition of Stilyagi people who leave being brought back as fan guest of honor -- being as I'm leaving this summer....Who the hell is Dave Innes?...Aaarghhh!!!....I hear what you're saying....What kind of chemical supplies is he bringing?... (heavy breathing)....Is he the one that wears the chains... and the leather...and all the different colors of toenail polish?...I saw him in a dress once....He was eight months pregnant, right?...Do I have to tell everyone what's interesting about Dave?...My goodness....What's so great about him?....Dave Innes...a blank...a blank....He's real sexy in his chains....He's Stilyagi....And that's about it....Do we really want to have Dave Innes back?...Something about Dave Innes...something better than nauseous....Dave, who?...Which Innes was that? There're all sorts of Inneses running around -- I never can tell them apart....Steve's brother, the one that wears the chains....Oh, the chains!....What are his chains made of? Copper, zinc....Do you have anyone else in mind?....Which Innes was that? Was it Dave?...You mean he's the *fan guest of honor*?...I'm sure I don't remember voting for him....You mean that funny guy in the chains who sat in the back of the room?...No, no, Dave Innes moved to Iceland... or was it Greenland...someplace like that....I thought that was Ross Pavlac....Didn't we have him once before?...Dave Innes...is he a fan?...He must be pretty old by now.... Chains, that's it, chains....Ummm....Who?...Yeah, yeah, Dave

Innes...I hear what you're saying....Oh, Dave -- you mean he isn't around anymore? He was here when we voted....Math, sex, and LSD...oh, wasn't that Dave?...Didn't he change his name? ...Linnes-Nagle...something like that....I thought he moved to California....Uhhhhhhhh....What ever happened to Dimbo the Flying Squirrel?

---THE STILYAGI AIR CORPS

---

GAY HALDEMAN, *continued from page 15*

She has a local troop again, but Gay still goes back periodically to make sure the alumni are adhering to the faanish Scout Code (being prepared in ways that Lord Baden-Powell might not authorize). I look at the 1981 calender and tremble slightly: a con every month from January to June.

At a few of these cons I'll have to pay my dues, playing Guest of Honor. It's a terrible job, I can tell you, signing all those books, listening to people talk about you, swilling booze on other people's tabs.

Well, this time Gay has to do the work, while I sit back and faan. Be nice to her. She's never been a toastmaster toastmistress toaster before.

---JOE HALDEMAN

A REMINDER TO AIR TRAVELERS:

*Airport Service Lines, the limosine service, requires 24 hours advance notice on hotel pick-ups. Airport Service Lines phone: 1-800-552-3700; fare: \$13.80 per person. If more than one person is go- to the airport at the same time, it is cheaper to take a cab. Plymouth Cab phone: 459-6555; fare: \$19*



## Program Schedule

### Friday, January 23

- 2:00 p.m. Registration opens.  
*Moves to Board Room at 10:00 p.m. [Coatroom]*  
Con Suite opens. [Room 425]
- 4:00 p.m. Hucksters' Room opens.  
*Closes at 9:00 p.m. [Plymouth 4]*  
Art Show opens.  
*Closes at 11:00 p.m. [Plymouth 3]*
- 5:00 p.m. Both Sides Now  
*Stanley Schmidt, Lloyd Biggle, Jr., and Frank Robinson discuss what it's like on either side of the editorial desk. (Videotaped at ConFusion 6 and/or 7, January 1980.) [Conference Room C]*
- 6:00 p.m. Nuke the Pros  
*Joe Haldeman and Gordon R. Dickson share their views on the nuclear power controversy. (Videotaped at ConFusion 6 and/or 7, January 1980.) [Conference Room C]*  
Films begin.  
*Films end at 3:00 a.m. Saturday. For schedule see Film Program, page 30. Corrections to schedule will be posted outside the Film Room. [Plymouth 5]*
- 7:00 p.m. SFOHA PROGRAM: Two Writers  
*Barry B. Longyear and Lloyd Biggle, Jr. chat with each other. [Terrace Room]*



- 7:00 p.m. How to Enjoy Yourself at ConFusion 6 and/or 7  
(cont.) *Rusty Hevelin and Gay Haldeman offer tips on how to enjoy yourself at your first science fiction convention. (Videotaped at ConFusion 6 and/or 7, January 1980.)* [Conference Room C]
- 8:00 p.m. Friday Night Live at ConFusion  
*Toastmaster Gay Haldeman points out who's who and what's what at the convention.* [Plymouth 1 & 2]
- 8:30 p.m. The (Pre-)Trials and Tribulations of Bill Bowers  
*Bill Bowers' annual Friday night speech.* [Plymouth 1 & 2]
- 9:00 p.m. Everything You Know is Wrong  
*Joe Haldeman and Ro Lutz-Nagey discuss science.* [Plymouth 1 & 2]  
Computer Room opens.  
*Closes at 2:00 a.m. Saturday. See Computer Room chalkboard for activities schedule.* [Conference Room D]  
Filksinging Room opens.  
*Room available to filksingers until 10:00 a.m. Saturday.* [Terrace Room]  
Hucksters' Room closes.  
*Re-opens at 10:00 a.m. Saturday.* [Plymouth 4]
- 10:00 p.m. Author Readings  
*Ted Reynolds, Guy Snyder, others.* [Plymouth 1 & 2]  
Registration moves to Board Room.  
*Re-opens in Coatroom at 10:00 a.m. Saturday.*
- 11:00 p.m. Meet the Everybody Party  
*Meet all your favorite fans and pros in the Con suite.* [Room 425]  
Art Show closes.  
*Re-opens at 10:00 a.m. Saturday.* [Plymouth 3]
- 2:00 a.m. Computer Room closes.  
*Re-opens at 10:00 a.m. Saturday.* [Conference Room D]
- 3:00 a.m. Films end.  
*Resume at 10:00 a.m. Saturday.* [Plymouth 5]

# Saturday, January 24

- 10:00 a.m. How to Enjoy Your First Convention  
*Rusty Hevelin and Gay Haldeman explain what's happening and how to stop worrying and love fandom. [Plymouth 1 & 2]*
- City Limits, Too  
*Assorted short subjects and experimental techniques. Featuring an episode of Physics is Phun with Uncle Albert and Guido Fettuccini's 33-1/3. (A Larry Tucker Spare Chaynge Multi Media Productions videotape.) [Conference Room C]*
- WRITERS' SERIES:  
Tax Tips for New and Would-Be Writers  
*Jean Longyear gives advice and answers questions about your tax return. LIMITED TO 12 PARTICIPANTS. Sign up in advance at the ConFusion huckster table. [Room 429]*
- SFOHA PROGRAM:  
Workshop on Interviewing Techniques  
*Lloyd Biggle, Jr. conducts a laboratory-workshop on how to interview an author, with demonstration interviews of Joe Haldeman and himself. All interested ConFusion members welcome. [Terrace Room]*
- Registration opens.  
*Moves to Board Room at 6:00 p.m. [Coatroom]*
- Films begin.  
*Films end at 4:00 p.m. For schedule see Film Program, page 30. Corrections to schedule will be posted outside the Film Room. [Plymouth 5]*
- Art Show opens.  
*Closes at 8:00 p.m. [Plymouth 3]*
- Computer Room opens.  
*Closes at 8:00 p.m. See Computer Room chalkboard for activities schedule. [Conference Room D]*
- Hucksters' Room opens.  
*Closes at 8:00 p.m. [Plymouth 4]*
- 10:30 a.m. Obscure Ethnic Tribes of Man  
Lecture #26 (Big Bird Eats Moon)  
*The elusive Stilyagi tribe in their primitive and superstitious ritual celebrating the lunar eclipse. Narrated by Prof. Wertham Chatham. (A Spare Chaynge videotape.) [Conference Room C]*

- 11:00 a.m. *WRITERS' SERIES: Making Magic Work*  
*Lynn Abbey and Robert Asprin discuss fictional worlds of magic. [Plymouth 1 & 2]*
- Everything You Always  
 Wanted to Know About Fandom  
*Uncle Albert's video guide to fandom, first shown in the MidAmeriCon Neofan Room, followed by Fhandom is Fhun Out Takes, footage which never made it into the final version of the neofan tape. (Spare Chaynge videotapes.) [Conference Room C]*
- 12:00 noon *WRITERS' SERIES: Writing and Marketing SF*  
*Barry B. Longyear, Ted Reynolds, and Guy Snyder discuss the professional SF world. [Plymouth 1 & 2]*
- SF and the Media  
*With James Gunn. (Videotaped at Conclave 1, 1976.) [Conference Room C]*
- Pre-Masquerade Mask-Making Seminar  
*Randy Bathurst conducts this workshop on the mask. Each participant will make one mask. All materials will be supplied. LIMITED TO 50 PARTICIPANTS. Sign up in advance at the ConFusion huckster table. There will be a \$3.00 charge per person for materials. [Terrace Room]*
- 1:00 p.m. Will the Real Fan Guest of Honor...  
*Traditional ConFusion Fan Guest of Honor panel with Mike Glicksohn (ConFusion 13), Bill Bowers (ConFusion 12), Ro Lutz-Nagey (ConFusion 14), Jackie Causgrove (ConFusion π), Scott Imes (E/c<sup>2</sup> ConFusion), Elliot Shorter (ConFusion 6 and/or 7), and Dave Innes....or reasonable facimiles thereof. [Plymouth 1 & 2]*
- The Art, Science, and Combat of Collaboration  
*With Frederik Pohl and Jack Williamson. (Videotaped at ConFusion 14, January 1977.) [Conference Room C]*
- 2:00 p.m. *WRITERS' SERIES:*  
 Can't Make It? Fake It or Try Fanzines  
*Wilson Bob Tucker, Larry Tucker, Roger Reynolds, and Brian Earl Brown talk about fanzines and their purposes. [Plymouth 1 & 2]*
- How Much of Authors Are in Their Work  
*With Phyllis Eisenstein, Joe Haldeman, Joan Hunter Holly, and Gene Wolfe. (Videotaped at ConFusion 14, January 1977.) [Conference Room C]*

- 2:00 p.m. *WRITERS' SERIES:*  
 (cont.) Post-Workbook Writer's Workshop  
*Workshop for writers who have already read Barry B. Longyear's book, Science Fiction Writers Workshop I. (NOTE: This book is available at the ConFusion huckster table.) Bring questions, manuscripts, whatever. LIMITED TO 12 PARTICIPANTS. Sign up in advance at the ConFusion huckster table. [Room 429]*
- 3:00 p.m. Aussiecon Slide Show  
*Rusty Hevelin shows and tells what really happened down under in '75. He will be ~~harrassed~~ assisted by Wilson Bob Tucker. [Plymouth 1 & 2]*
- Home Movies  
*8mm films by Larry Tucker, transferred to video. Employs pixillation, stop-motion, flicker, and jump-cut film techniques. (A Spare Chaynge videotape.) [Conference Room C]*
- Cosmos & Chaos Juggling Exposition and Seminar  
*Featuring Ro Lutz-Nagey and Stephen Leigh. [Terrace Room]*
- 3:20 p.m. Everything You Always  
 Wanted to Know About Fandom  
*Uncle Albert's video guide to fandom, first shown in the MidAmeriCon Neofan Room. (A Spare Chaynge videotape.) [Conference Room C]*
- 4:00 p.m. Author Readings  
*Lynn Abbey and Robert Asprin. [Conference Room C]*
- Films end.  
*Resume at 10:00 p.m. [Plymouth 5]*
- 4:30 p.m. The Strange Case of Fandom vs. Bill Bowers(?)  
*Prosecuting Attorney Larry Tucker will attempt to prove that famousbnffaneditor Bill Bowers is a HOAX. Attorney for the Defense, Mike Glicksohn, will try to disprove this theory. And the Honorable Roger Reynolds will judge the case. Will Bill Bowers be EXPOSED???*
- 6:00 p.m. Banquet  
*Cocktail hour begins. Dinner will be served at 7:00 p.m. Menu includes Fresh Mixed Garden Greens with house dressing, Roast Duckling à l'Orange, Green Peas with Mushrooms, Baked Idaho Potato with*

sour cream, rolls and butter, coffee, tea, or milk, and Baked Alaska Flambé. Tickets are \$12.50, available at Registration. [Plymouth 5]

Registration moves to Board Room.  
Will remain there for the rest of the con.

8:00 p.m. Post-Banquet Festivities  
(approx.) Awards, prizes, announcements, and Barry B. Longyear's Guest of Honor Speech. [Plymouth 5]

Art Show closes.  
Re-opens at 10:00 p.m. for last chance pre-auction bidding. [Plymouth 3]

Computer Room closes.  
Re-opens 9:00 p.m. [Conference Room D]

Hucksters' Room closes.  
Re-opens 10:00 a.m. Sunday. [Plymouth 4]

9:00 p.m. Computer Room opens.  
Closes 2:00 a.m. Sunday. See Computer Room chalkboard for activities schedule. [Conference Room D]

10:00 p.m. Fourth Annual Confusion Masquerade Ball  
Featuring visual's by Photon Drive's Illuminatus and sound by Steve Innes' Galactic Soundwerx. A total fantasy environment. Costumes are not required, but if you wear one, wear something you'll be comfortable partying in. This is a Ball, not a parade past a panel of judges. A cash bar will be open. Continues until 1:30 a.m. [Plymouth 1 & 2]

Films begin.  
Films end at 2:50 a.m. Sunday. For schedule see Film Program, page 30. Corrections to schedule will be posted outside the Film Room. [Plymouth 5]

Art Show opens.  
Art Show open until 11:00 p.m. for last chance pre-auction bidding. It will not be open again before the auction, so get your bids in now. [Plymouth 3]

Filksinging Room opens.  
Room available to filksingers until 3:00 p.m. Sunday. [Terrace Room]

11:00 p.m. Art Show closes.  
Re-opens at 11:00 a.m. Sunday for immediate sale only. [Plymouth 3]

2:00 a.m. Joseph R. Haldeman Memorial Seminar  
(approx.) on the Redistribution of Economic Resources  
Through the Use of Statistics and Psychology  
Chaired by Prof. Michael Glicksohn. Contact him  
for details. [Location to be announced]

Films end.

Resume at 10:00 a.m. Sunday. [Plymouth 5]

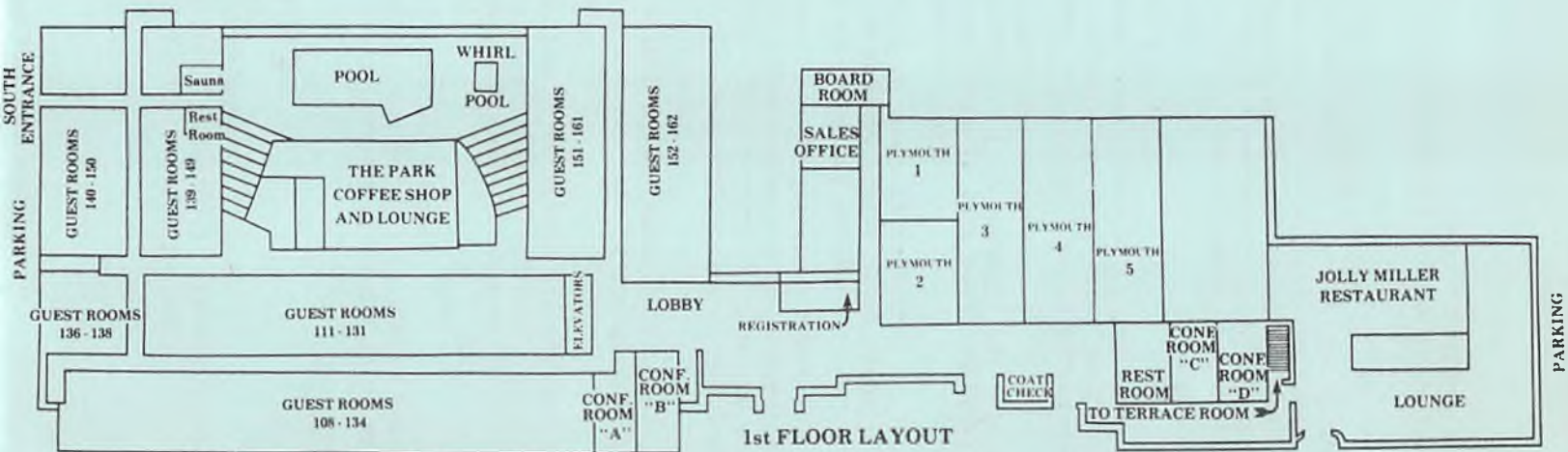
Computer Room closes.

Reopens at 10:00 a.m. Sunday. [Conference  
Room D]

## Sunday, January 25

- 10:00 a.m. Films begin.  
Films end at 3:00 p.m. [Plymouth 5]  
Computer Room opens.  
Closes at 2:30 p.m. See Computer Room chalk-  
board for activities shedule. [Conference  
Room D]  
Hucksters' Room opens.  
Closes at 2:30 p.m. [Plymouth 4]
- 11:00 a.m. Art Auction  
Ends by 3:00 p.m. at the latest. [Plymouth 1 & 2]  
Art Show opens.  
Closes at 2:30 p.m. Art Show open for immediate  
sale only. [Plymouth 3]
- 2:00 p.m. Gripe Session  
ConFusion attendees may make suggestions on what  
to do with extra profits, if any. (Well, fanta-  
sies can be fun too.) [Conference Room C]
- 2:30 p.m. Art Show, Computer Room, Hucksters' Room close.
- 3:00 p.m. Films end.  
ConFusion officially ends.
- 4:00 p.m. Dead Dog Party  
We're all Tuckered out in the Con Suite. [Room 425]

# Map of Plymouth Hilton



## Films

Film times are approximate. Schedule changes will be posted outside the Film Room, Plymouth 5. Please observe the No Smoking rule in the Film Room.

### Friday, January 23

- 6:00 p.m. Moonwalk  
*What the rest of the world -- and three astronauts -- were doing while Bill Bowers was celebrating his birthday in 1969.*
- 6:45 p.m. Time Piece  
*Pixillation, jump cuts, and a nude chicken are just a few of the unusual features of this short, syncopated film by muppeteer Jim Henson.*
- 7:00 p.m. Shoreleave  
*Captain Kirk and the crew of the Enterprise beam down to a planet where fantasies come true.*
- 8:00 p.m. Our Friend the Atom  
*The skinny ties and brush haircuts don't date this Disney classic half as much as does the overall tone of unbridled enthusiasm for nuclear (or "atomic" as it was called then) power.*
- 9:00 p.m. Occurrence at Owl Creek Bridge  
*Based on the Ambrose Bierce story about a rebel spy sentenced to death by hanging.*
- 9:30 p.m. The Last Man on Earth  
*Vincent Price stars in this early adaptation of Richard Matheson's I Am Legend. Far superior to the later Omega Man version.*
- 11:00 p.m. Dr. Heidegger's Experiment by Nathaniel Hawthorne  
*The doctor experiments with water from the fountain of youth, using several of his aged acquaintances as guinea pigs.*
- 11:30 p.m. Count Dracula  
*After Christopher Lee had sworn he'd only don the infamous count's cloak again if he was given a script faithful to Bram Stoker's original story, he accepted the lead in this little known film directed by Jess Franco. Perhaps he should have held out a little longer.*
- 1:00 a.m. Omega  
*An optical poem which deals with man's liberation from earthly bonds to roam the universe at will.*



1:20 a.m.    *The Man Who Could Work Miracles*  
*Ralph Richardson in a 1937 fantasy about a draper's assistant who is suddenly given magical powers by bored celestial beings. Screenplay by H.G. Wells.*

## **Saturday, January 24**

- 10:00 a.m.    *Saturday Morning Cartoons*  
*Until noon. Cartoons will not necessarily be shown in the following order:*
- Hunger - A modern parable using computer animation techniques.*
- No. 0073 - A small, red butterfly disrupts the routine of human automatons working in a stark, dispassionate factory atmosphere.*
- The Mummy Strikes and The Bulleteers - Superman cartoons from the 1940's.*
- Rocket Racket and Round Trip to the Moon - Woody Woodpecker cartoons.*
- The Legend of Sleepy Hollow - Disney version of the classic story of the headless horseman.*
- What on Earth - Martians discover that the dominant life form on Earth is the automobile, and humans are parasites.*
- A Short Vision - Abstraction in grim animation symbolizing nuclear disaster.*
- Two Men and a Wardrobe - Two men emerge from the sea carrying a wooden wardrobe. They suffer several unpleasant encounters, including a beating at the hands of a very young Roman Polanski.*
- 12:00 noon    *Televisionland*  
*The first two decades of the commercial TV blitz condensed into a dozen mind numbing minutes. A dangerous vision, indeed.*
- 12:15 p.m.    *Tell-Tale Heart*  
*MGM version of the well known Edgar Allan Poe story, filmed in 1941. Featuring Joseph Schildkraut.*
- 12:40 p.m.    *The Woman in Green*  
*Basil Rathbone, Nigel Bruce. Based on Arthur Conan Doyle's "The Adventure of the Empty House." Holmes and Watson hunt for a murderer who specializes in killing young women.*

- 1:15 p.m.    *The Trouble with Tribbles*  
*Asks the musical question, "Who put the tribbles in the quadratriticale?"*
- 2:15 p.m.    *Man in Space and Mars and Beyond*  
*Two of Disney's famous space propaganda films. NASA's Werner Von Braun (formerly of Penemunde fame) was the technical advisor.*
- 3:30 p.m.    *All the Troubles of the World*  
*Based on a story by Isaac Asimov. A young boy trying to help his father unwittingly becomes involved in a scheme to destroy the all-powerful computer system, Multivac.*
- 10:00 p.m.    *Mars Minus Myth*  
*Updated version of the major findings of the historic Mariner 9 and Viking missions to Mars.*
- 10:30 p.m.    *Man and the Moon*  
*Another of Disney's space films, featuring a trip to the moon in an earlier version of the space shuttle.*
- 10:50 p.m.    *The First Men in the Moon*  
*Peter Finch, Edward Judd, Martha Hyer. Thoroughly entertaining period piece based on the H.G. Wells story, and updated to include a contemporary lunar landing in which the astronauts discover evidence of their late 19th Century predecessors. Stop motion animation by Ray Harryhausen.*
- 1:00 a.m.    *The Day the Earth Caught Fire*  
*Janet Munro, Edward Judd. Simultaneous nuclear explosions knock the earth out of orbit on a collision course with the sun. Around this unlikely premise is built one of the most engrossing films of the early '60s anti-nuke era.*
- 2:30 a.m.    *Un Chien Andalou*  
*Silent surrealist classic by Luis Bunuel and Salvadore Dali that, purportedly, is made up of all the obscure, meaningless imagery they could dream up on the spur of the moment. AutoClave gross panel participants should enjoy this.*

Projectionists will take requests during the rest of the time Saturday night and Sunday that the Film Room is scheduled to be open.